Welcome to "Connections" Program Here is a list of supplies the students will need and some Info for Parents/Guardians:

- 2 Binders (3-4 inches for each).
- 1 package of dividers.
- Under 50 pieces of loose leaf paper (lined and unlined).
- If they like to sketch, bring in a sketchbook for free time.
- Lots of pencils, a few pens, highlighters.
- Pencil crayons/colored pens.
- Calculator.
- Erasers.
- Ruler
- Lock for locker (practice over summer so they know how to use it).
- Books for in class reading; can be comics/graphic novels but need to bring at least one book they enjoy (Book, comic, graphic novel, magazine).
- <u>Chromebook</u> (as 98% of the work is done through Google classroom). <u>Need to be charged at home</u>, will not have an opportunity to charge in class.
- **<u>Parents/Guardians:</u>** Make sure you know your SchoolZone log in as important forms and info are on the site.



- **Phones:** if students bring phones to class they will be locked up in their locker, I would suggest speaking to the student to get them prepared as 3 strikes and parents/guardians will then need to pick the phone up from the office.
- Lunch; please bring lunch, we eat in class, until trust is earned to be able to go outside the class.
- <u>Dismissal: We dismiss 7-5 min before the last bell (around 2:58pm M/T/W/F)</u> and (around 2pm on Thursdays). If a student gets picked up (not yellow bus or ETS) please arrange to have them picked up at those times.
- Quiet Room: DSM has a quiet room that is used in 2 ways; Self Selected (quiet space to work or deregulate) and Staff Directed (only used when in harm with oneself or another).
- **Expectations:** Respect for all adults in building, open and clear communication between everyone, info on medication (if taken), consistent check ins, not bringing unnecessary things to class which would deter focus, follow consistent structure of expectations and take accountability for action (even when we make a mistake).

Thank you, looking forward to another exciting school year!